

# About This Particular Macintosh®

*The journal of personal Macintosh computing.*

*July 1995*

**ATPM 1.04** Welcome to the July (95) issue of ATPM. Inside you'll find the usual, plus a treat: our first guest writer. Patti Gregson sent in a short but amusing account of life with her computer that seemed fitting for ATPM. Her writing style is not like mine, but I figure that can only extend the appeal of this magazine.

In fact, I encourage all of you to submit stories, columns, poetry, anecdotes, or any other work you have produced that speaks to your personal experiences with a Macintosh computer. For submission guidelines, please turn to the endnotes.

Thanks for reading.

RD Novo, editor

*...endnotes* ▶

*Read on* ▶



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## Do they give free subscriptions?

AN EXCELLENT BEGINNING! I will have to add your publication to my short list of items that I regularly download from eWorld. I agree: electronic publications are the best way to keep track of the most recent developments, which seem to be occurring at a faster pace these days. May I also suggest adding to your list of regular magazines MacFormat? This British publication is available through Barnes & Noble Bookstores.

**Dennis Koga**, *eWorld*

☒ This is the second, unsolicited plug I've received for MacFormat. Either it's a good magazine, or they have underground editors posted online. I looked last month, on another reader's suggestion, and could not find the magazine. However, a Barnes & Noble opened in Omaha exactly one week ago today. I will, posthaste, bop down and see if I can snag a copy. Then I'll let you all know if it was worth it.

## Inside Mac Games

I JUST READ your 3rd issue of About This Particular Mac. All I can say is: I LOVE IT!!! I also have something to say, though. I consider this constructive criticism, I hope you share my view. In your article on "What to Read," involving e-zines, I'm curious as to why you didn't include Inside Mac Games, hailed by many as the greatest Mac Gaming E-'zine of all time.

**JJJupiter**, *America Online*

☒ As a contributor to IMG (see GameBits), I agree that it might very well be "the greatest gaming e-zine ever." I did not include it, or other similar ventures such as Nautilus, because complete issues are not available online for download. "What to Read" in issue 1.03 was concerned with free online e-zines that anyone could get to. In a future issue I may review commercial electronic magazines, but I cannot be sure at this point. Please, keep reading ATPM, \*and\* IMG.

## AOL shortcut

Hi, I'M SENDING this from AOL since in [June ATPM 1.03] you wrote something to the extent that you wished AOL had a keyword to get you to the software search dialog box. Well, Surprise! It \*does\* and has for a long time! I just logged on, and the first thing I did was type Command-K "filesearch." I \*immediately\* got a dialog box titled Macintosh Software. Keep up the good work,  
**LKParsons**, *eWorld*

Yup. A flurry of eMail showed me the somewhat erroneous nature of my gripe. In the endnotes, under where to get ATPM on AOL, I complained that there wasn't a keyboard shortcut to get to the filesearch. (People actually read all that stuff?) Well yes, there is, sort of. You can do a command-K, as you suggested, and type in the keyword "shortcut" to get there. Or you can make a shortcut with the menus so that, from then on, you can get there with a command-1 or -2 or whatever. I have done the latter. Unfortunately, I still can't tell people what key-combination to use to go there directly. A command-F or command-shift-F or something would still be nice. Please note that I've changed the instructions. Thanks for the letter.

## HoverBar Help

I TOOK YOUR suggestion and downloaded HoverBar (it's now up to version 1.2.1). Now I need you you tell me what to do with it so that it will be more useful than the launcher or Now Menus. You should feel obligated to give me some ideas, since you talked me into getting it.

TAFKAR, *eWorld*

Hm. Okay, here goes. How to use HoverBar effectively: the crash course. I have a bunch of bars along the bottom of my screen. One has utilities (UnStuffIt, Norton, DOCMaker) another has online services (eWorld, CIM, AOL, InterSLIP) another has personal stuff (my ATPM folder, my diary, my address book, my Quicken file) and the last is my system bar, with currently running applications. I have all but the system bar set to one app, the Finder. That way, when I am in Quicken, only the system bar is visible, so I can go to Stickies, or to the Finder. I also have some bars where the app is InterSLIP, so when I run InterSLIP to make my Internet connection, bars come up with NewsWatcher, Netscape, Gopher, Telnet, etc. That way I don't have to go looking for them. Similarly, when I open DOCMaker, a bar appears with icons for Debump and ClarisWorks. (This is getting long.) In addition, I have the "disappear" key set to command-`, which would be the top left button on extended keyboards. HoverBar also lets you have bars with text clips in them, but I have not yet found a use for them. Finally, HoverBar is really cheap, compared to NowMenus, and less intrusive than the System 7.x launcher. How's that?

## Corrections

Well, it had to happen. I goofed in ATPM 1.03. **Mac Media** is correctly spelled with a space between the two words. Ever since MacPaint I've been used to capitalizing halfway through a word, where before that only happened with German last names. My apologies. The editor, Paul Taylor, also notes that it is easiest to find Mac Media on America Online if you search for "TaylorPlus" since "Mac Media" turns up a bazillion files and "MacMedia" turns up none.

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## About My Computer...

# I Just Wanna Be A Free Stuff Guy

YOU MAY HAVE noticed that on the front page I signed my name, RD Novo, "**editor.**" Well, it's true. With this issue of ATPM I have begun to publish the writing of other people. And while in this particular case I did not have to edit, I am now, in essence, an editor.

Patti Gregson sent me a copy of her account of computer faithfulness, unasked, upon reading an earlier issue of ATPM. While I had already thought that I'd like to publish the writing of other folk within these pages, her unsolicited submission has made me eager for more. You see, her story was good enough that I didn't have to edit it, re-write it, send it back, or even really think about it before I dropped it into this issue.

I understand from previous experience (as a writer) that I should count myself lucky and batten down the hatches. In asking for submissions from the general readership I may be opening myself up to a certain amount of rejection writing. But don't let that stop you. Please, write, write, write. It's the only way to be a writer.

I am hoping for many submissions, and I have precedent. In the very first issue of ATPM I asked for eMail, and readers have responded by the bucketful. Four months later I still get mail about the coolness factor. I can only hope that my appeal for your writing produces half as many responses.

However, in the first issue I also asked for free stuff, and the response to this particular request has not been so good.

To date I have received a copy of one person's new e-zine, **The Back Pages**, and another person's resource edited version of a game I previously knew as Slick Willie (as in President Clinton). The e-zine is very much like ATPM in tone, but without the deliberate focus on computing. I will give it a more in-depth review next issue. The game is called **Iguana Joe**, and the new graphics make it considerably less offensive than the original, at least to those of us who count ourselves as liberals. I appreciate both of these submissions. Thanks go out to the authors.

With only two examples of free stuff I'd like to renew my plea. Send me free stuff. I'll look it over, write about it, and then, if you want it back I'll send it back (honest). Yes, I'm talking to you, software developer, and you, shareware maven. I'm beseeching hardware companies, peripheral builders, even floppy disk manufacturers. Private individuals, big multinational corporations (no small ones, you hear?). This missive is directed at the hardware and software people out there that produce cool stuff I don't yet have. If you've got an extra lying around, a little left over in this month's shipping budget, and nothing better to do, dash off an eMail to me (rdnovo@eworld.com) and I'll send you my mailing address.

I suppose it would be too much to hope that Apple Computer's Free Stuff Guy is reading this?

Yeah. Thought so.

Speaking of free stuff, I'd like to announce that my Apple Dollar tally is now up to \$155.33. That means that I can buy something—it has to be from Apple—for say... two hundred dollars, and get reimbursed one-hundred fifty-five and change. My two-hundred dollar Apple item would only cost me \$44.67! I get this rebate by spending lots and lots of money on my new Citibank Apple Card.

I receive one Apple Dollar (is this like Mickey Money?) for every twenty dollars of real money I spend. That's like 5% back on my spending. Assuming they don't yank the program out from under my feet before I get a chance to use it.

Now, I don't know how it works, really, as I haven't had the opportunity to buy anything. And I won't recommend you get the card until I've tried it. Even so, the card itself is pretty cool. You get the silver gray of Citibank in the background, the Apple logo, the Apple corporate font, the VISA (in my case) pigeon hologram, and you can even have your picture on the card...

Which leads me to ask, if you flash it really quickly at Apple headquarters, will they think it's an employee ID? I might be able to get free stuff that way...

But I haven't had the chance to actually use my Apple Dollars yet. After all, I just got the card two months ago. (Go on, you can figure it out. Yes, it's a whoppin' lot of money I've spent recently, what with the move, new furniture, rent, etc..) I do need a new trackball, but Apple doesn't make trackballs. Instead, I've got my Apple Dollar sights set on a Newton, or maybe a monitor or a laser printer.

Unless, of course, I get one of the above free in the mail. <hint hint>

You know, with **Guy** Kawasaki (columnist, pundit, sometime-employee) returning to the Apple Computer fold, it occurs to me that they might actually have a Free Stuff **Guy** now, if you get my drift. I know I had his eMail address around here somewhere...

The Apple Dollar program lets you accumulate \$500 a year for three years, for a total of \$1500. After that your Apple Dollars start expiring. That's enough (eventually) to buy a basic system for only a few hundred dollars of your own money. The catch is, you have to buy it from Apple. No going to the competition.

So I have three years. That's not a problem, really. I was planning on waiting that long anyway. I've already weathered the Power PC transition without giving in. The second wave of Power PC

Macs is coming and it looks like I'll get past this one too. I plan to survive the roll-out of Copland (you all know what that is, right?) by making do with whatever trickles down to non-PPC Macs. Why this firm resolve? Why am I standing fast? Because I'm waiting for the **next** big sea change before I shell out my money.

My next Mac will chirp. Or **CHRP**, rather. The acronym stands for Common Reference Hardware Platform. These are the machines, due in late 1996 (think Spring of '97) from Apple, IBM, and one or two others, that will run every operating system under the sun, except Windows 95. They will be very different, technically, from the current machines.

I bought my Ilici two years before the Power Macs came out. And yet, when they did, I was insanely jealous. I ranted, I raved, I played the lottery. Finally, I gave up. I refuse to buy a new Power Mac now only to drop fifty bucks on the lottery when the CHRP machines come out. Instead, maybe I'll buy a little stock in Microsoft, hang on for a year or two, sell, and **then** buy my new dream machine.

Besides, I keep hoping someone will send me a free computer.

Hey, a guy can dream, can't he?

### *About the Author*

I'm the author, and I realize that you all know much too much about me already. Instead of boring you with more life history, I'll use this space to make a more immediate announcement of a personal nature: <imagine that> Although this issue is later than I intended, I **have**, finally, finished the first draft of my Master's Thesis. The working title is, "Where All The Answers Are: How environmental thought will help us survive ourselves." It's about forty pages long, which is short for a non-research thesis. Copies might be available for review, depending on how my advisors like it. Let me know if you're interested.

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# Opus, A Love Story

by Patti Gregson

FOR THE LAST seven or eight years I have been privileged to know and work with several computers of the Apple variety. I will not go so far as to say this time has been completely free of angst, but even the bad days have their own reward. I first met Mac while working for an up and coming advertising agency in Oakville, Ontario. The boss, a far sighted and astute woman, realized early that, in the graphics business, Macintosh was the only way to go. She ordered what was then the top of the line model — a llcx. It came with a 20 megabyte hard drive and 2 megabytes of RAM.

I fell in love with the first mouse click. We were meant for each other. After half an hour of training I was off and running. My bedside became littered with computer manuals. I couldn't get enough. Every new discovery was a triumph, every failure a challenge to overcome. I felt like an athlete, striving to go just that little bit further each time I sat down at the keyboard.

It soon became obvious that I was obsessed. Having to leave my precious computer each evening to go home was heartbreaking. I determined that I had to have a Mac of my own. Luckily, just at that time, Apple introduced the Macintosh Classic. A lovely little compact model with raced up lines and almost as much power as the full-sized sedans.

I ordered my Mac as soon as I felt I could afford to. The saleswoman couldn't promise me prompt delivery as the Classic was a surprise hit and Apple couldn't keep up with the orders. I phoned the dealer every day. I almost got religion, praying that my computer would come in. I spent a frantic two weeks waiting and then, one day...

Oh, it was grand day. My own computer! I named it Hal 9001. I risked life and limb driving into the heart of Toronto's downtown core to pick him up. Of course, I couldn't leave the store without purchasing a few items of personal software to get me started.

Therein lies the rub. Once you've got the hardware, you need the software. And so an almost uncontrollable buying spree began. I couldn't walk past a computer store without buying something. I was like a lover buying gifts for her love. After a few months we settled into a comfortable routine. We'd spend a few hours a day together. Learning, playing, communicating. We were seldom parted, and when we were, my fingers itched to touch the soft clicking keys and

cradle the sweet mouse within my palm.

And then I had an affair.

Opus came along last year and things have never been the same. Opus is my computer at work, a Quadra 800 with a 230 meg hard drive and 16 megs of RAM. A sleek, sexy box, he has dazzled me with his power, his brilliant colour, his CD-ROM drive. I have spent many an evening at the office, dallying with Opus, leaving Hal (not to mention my husband) languishing at home.

The appeal of a roomful of Macintosh computers is undeniable. The soft whisper of their fans, the melodic start-up chimes. Opus and his friends flirt with me, play with me, thrill me and infuriate me. I love them.

Our family of Macs is growing and the future stretches before us. Via modem we are now connected to a whole world filled with Macs and (ahem) other types. The possibilities fill my mind. We can do anything together. We will cruise the Information Highway and stop at all the honky tonks along the way.

I'm not saying our relationship has been without its ups and downs. Opus and his cohorts have had me near tears with their orneryness at times. But I have always prevailed. And the feeling of euphoria that comes when I win is indescribable.

P.S. Hal and I have reconciled and we are getting along famously these days.

### *About the Author*

Patti Gregson lives on idyllic Salt Spring Island, British Columbia. By day she is production manager for Salt Spring's weekly newspaper, the Gulf Islands Driftwood. By night she is working on her first novel, which has nothing to do with computers, aside from the fact that it is written on one. Ms. Gregson welcomes comments at [gregson@raven.bc.ca](mailto:gregson@raven.bc.ca)

This article is © 1995 Patti Gregson. It originally appeared in the Gulf Islands Driftwood with the title, "My love affair with a computer named Opus."

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## Worth Downloading

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# Font Crazy

THIS MONTH I'M looking at the fonts that reside on my hard drive. Fonts are tricky things to download. Names and descriptions rarely let you know what a font is really like, and even if you download them, they can sit on your hard drive for months without getting used. But you know you'll be needing that spiky reptile font as soon as you throw it away. So you don't.

And your Fonts folder just gets bigger and bigger. Your word processing applications take longer and longer to start up because they have to wade through your endless dingbat fonts. In the end you finally open up your Fonts folder and you realize that you use four of the eighty-six fonts stored there. You feel somewhat like a dingbat yourself.

Throw out every font you've only used once. Then go download some really cool fonts.

But which ones are really cool? One way to discover this is to download a few, and pay attention to who the authors are. Odds are, if you like one font by a particular guy, you'll like other fonts they have made. In a similar fashion, if you've never heard of someone, and they only have one font loaded online, they might not be a consistent, popular designer. (Of course they might be brilliant but slow, completing one great font every five years...)

For example, **Don Synstelien** has some pretty cool fonts (none of which happen to be on my hard drive, but if you checked out @Type like I suggested last month, you know what I mean). The fonts by **Susan Townsend** are also pretty amazing, if a bit off the wall. (Neat note: last I checked she was the girlfriend of my cousin Mark.) **Brian Willson** has slipped two fonts into my fonts folder without my noticing until I took stock for this article. His are quirky and worthwhile. And I've been seeing a lot of good fonts by **David Bergsland** of Bergsland Design. Most online software sources have separate libraries for fonts. Browse through those and pick a few by each of these authors. It may take some work to figure out which author's style you like best, but you'll simplify your font choosing dilemmas.

Or, if you're lazy, you could plunk down several hundred dollars for a font library on CD-ROM. Then you'll be out a lot of money but you'll fifty plus fonts to wade through. I'm sure you'll find something worthwhile in there. (Ha!)

Or, if you're **really** lazy, you could just download the fonts I mention below. They're cool. All of them are available from the usual sources.

## Rosabel Antique

Rosabel Antique, also known as Pabst Oldstyle, is a font by Susan Townsend. You'll recognize it from the new headlines in this issue of ATPM. It is a very nice, very complete font with an artistic flair. I wouldn't use it for much more than a display font though. At small sizes it is hard to read, though it prints nicely. The payment requested is \$25, which seems a bit steep, until you realize that you receive several versions of the font (three more, I think) when you pay. I have chosen, at this point, not to pay. I don't think I'd get much use out of an italic or bold version of Pabst Oldstyle. Here is a sample... Fee: \$25.

**“Duke, Duke, Duke,  
Duke of Earl...”**

## Nuevo Litho

Nuevo Litho is a typeface by Brian Bergsland. It is based on the commercial typeface Lithos, and was created because Brian, "was always frustrated that there was no lower case." There is also a Nuevo Litho Light and a Nuevo Litho Italic. I use both the plain and italic font in ATPM. The font saved me when I was looking for a somewhat more inspired font than Helvetica for ATPM's titles and buttons. It looks good in print and works well as a headline font. Again, you may not want to use it for reading online, but your best bet for that is Geneva anyway. With a full character set and very little hassle, the price is right, too. Fee: \$7.

**'The time has come,' the Walrus  
said, 'To talk of many things...'**

## *Texas Hero*

Texas Hero (yes, that's what that says) is the single best "handwritten" font I've come across. Designed by Brian Willson, it's just shy of illegible, the letters all fit together, it has a full character set (when you pay your fee), and it makes a great "handwritten" printout. Now, why people want handwritten printouts is seldom clear to me. What could you be trying to prove? That you have too much time on your hands? Still, if you really do want a printed document that looks handwritten, you might as well make it interesting. Other fonts of this nature worry too much about remaining legible and lose much of their style to this end. Texas Hero never gives in to that. Sure, it may be a tish hard to read at times (see below) but that only furthers its

appeal to me. Fee: \$10.

*3 Then God said, "Let there be light," and there was light.*

## Isla Bella

Isla Bella is a gorgeous font. The letters are curvaceous, forceful, unabashed. This is a font that can't be used for much, and yet, whatever you use it for will stand out. When you use this font you seem to know what you're doing. Mind you, I have yet to find a use for it, but it remains in my Fonts folder, waiting for that bolt from the blue. In the meantime I sit and I contemplate it every once in a while, and I think of blue and white tile and Mediterranean breezes. But, alas, I could not find the font online, and I have no idea who the author is. Should any of my readers know, please get in touch with me.

**"The year that Buttercup was born..."**

## Attic

Another font by Brian Willson, Attic is a font best used at very large sizes, as it is only at that point that you begin to see the cool stuff. Compare, for example, the blue "Attic" above to the phrase below. You'll see what I mean. I have used Attic on repeated occasions in posters, invitations, and newsletters. Personally, every font collection should have a copy. Fee: \$10.

**Bing!**  
**"Welcome to Macintosh"**

## Vintage Typewriter Corona

And finally, if you just have to pretend you're using something other than a computer, but you agree that handwritten fonts are silly (and in most cases, unconvincing) then this font is for you. At twelve-point and ten-point, Vintage Typewriter Corona, another font by Susan Townsend, is a dead match to the old machines. You know, the kind you see at the natural history museum? In the "Ancient Cultures" diorama. Right. You know what I mean. Alas, I have

actually used one, several times, and when you print with this font you won't be able to tell the difference. (Well, okay, maybe a slight difference. After all, the "e" always prints the same.) You need to get this font and try it out. The fee is rather high, as was the fee for Rosabel, but again, with payment you receive seven typefaces in the Vintage Typewriter family. And, again, I have no use for more than this example, and I haven't bought the other fonts. Try it though, the printed results are amazing. Fee: \$25.

"Windows 95 promises to close the gap in graphical user interfaces with the Mac OS. Sure, it's not quite as good, but with an installed base of twelve billion... uh, no, wait, that's what Bill Gates is worth in dollars. Well, suffice it to say that we love Windows 95 a whole lot. You're stupid, short-sighted, and suicidal if you think the Mac OS is better."

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## Something to Talk About

[Click for instructions](#)

"The human species is about to burst the boundaries of nature and unleash the power of its technology and human ingenuity, hurtling itself to the next stage of its evolution. In doing so, it will fulfill its destiny to expand its own capabilities and enhance the planet and the universe. Humanity is programmed, genetically perhaps, for growth and progress. Unlike other species, humanity cannot and will not stand still."

**Michael G. Zey**, *Seizing the Future*

"Is civilization progress? The challenge, I think, is clear; and, as clearly, the final answer will be given not by our amassing of knowledge, or by the discoveries of our science, or by the speed of our aircraft, but by the effect our civilized activities as a whole have upon the quality of our planet's life—the life of plants and animals as well as that of men."

**Charles A. Lindbergh, Jr.**

"The birds I heard today, which, fortunately, did not come within the scope of my science, sang as freshly as if it had been the first morning of creation."

**Henry David Thoreau**

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## The Contest

# Quotables

LAST MONTH'S CONTEST was won by **David Freitas**, who called information to get the name of the zoo (Henry Doorly) and the jungle exhibit (Lied Jungle). As a gift, David will receive a safe book. That would be a book which doubles as a safe, not a particularly harmless book. In addition, because he got the extra credit question right, he will receive Chester Cheetah shoe laces, so that he, too, can be, "The Cool King of the Shoe String." Congratulations.

The new contest revolves around the sample text in this month's "Worth Downloading" column. For each font I talked about there is a portion of sample text in that typeface. Each of these passages comes from source material in my home. For example, the final quotation, "Windows 95 promises to close the gap in graphical user interfaces with the Mac OS..." etc. can be found in any PC computer magazine, any recent issue of BusinessWeek, and will soon be heard on CNN.

<grin>

Yes, that's a joke. I made that quotation up to use as an example.

However, the first five text samples **do** have real origins. In order to win the contest you must provide me with a source for each of these first five passages. That's five passages, five sources. You don't have to give me another source for the Windows 95 quote.

No authentication is required, so if you're stuck, make up something funny. The winner, or winners (if I'm feeling generous and you are particularly creative) will get free stuff. If you do happen to know all of the real sources, you'll get an extra-special dose of free stuff. Because if I can't **receive** free stuff, I can at least dole it out. Good luck.

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## Submission Guidelines

I am accepting well-written accounts of personal Macintosh computing for inclusion in future issues of ATPM. I cannot promise that your stuff will get published, but I **will** read it, and I **will** at least deliver comments back to you. Submissions should be shorter than two pages, but longer than a few paragraphs. This is an opinion forum, so don't be afraid to be opinionated, but try not to be pushy. I like the "gentle humor" comment from ZiffNet/Mac's reviewers, and I hope to keep that tone.

I'm looking for just about anything. Have you got a one-shot story? Send it in. An idea for a regular (or semi-regular) column? I'd like to see it. Did your four year-old digitize Mommy and Daddy? Send it on over. Poetry, fiction, whatever. It just has to be entertaining (and yes, I'm the judge of that) and it has to be about your particular Macintosh(es).

All submissions become the property of Only Boy Productions upon publication (not upon submission) for purposes of reproduction unless otherwise agreed upon with the author. Send your work to: [rdnovo@eworld.com](mailto:rdnovo@eworld.com)

## Only Boy's Rating System

There are three positive ratings, and only one negative rating. Only Boy, our mascot, tends to like most things, so you will rarely see him suggest that you **don't** bother with something. Usually he'll be bowled over by something and he'll exclaim, "**Yowza!**" something is just plain worth your time. If it's clearly took time to put nothing really annoying about it, he'll usually shrug and say that it's **okay**. Doesn't mean it's bad, just not up to his standards of coolness.



**Yowza!**



**Good.**



**Okay.**



**Don't**

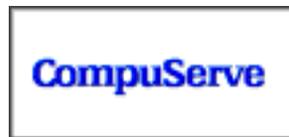
over by something and or he'll tell you that **good**. He thinks it's not that good, but it together and there's

## Next Time

In the next issue we'll **finally** have the comparison of my three online services. It has taken a long time, but the new eWorld software is finally out. All the regular departments will be present as well, and if I'm lucky I'll have some contributions from elsewhere, too. If there is room, I'll also include a look at non-Macintosh related e-zines available for download. If you have any topics you'd like to see covered in the future, write to me at: [rdnovo@eworld.com](mailto:rdnovo@eworld.com)

## Where to get ATPM

ATPM is (as far as I know) available on eWorld, CompuServe, and America Online. The buttons below contain really cool images that are the irrefutable property of the online services they depict. In absolutely no way do I pretend to have had anything to do with their creation. Nor do I intend to make any profit of any sort from their use in my publication. So there.



If this is just too much trouble, free subscriptions are available to members of the above online services and to anyone with an Internet account that can receive Eudora mail attachments. Send a request to [rdnovo@eworld.com](mailto:rdnovo@eworld.com).

## Stuff that needs to be said

About This Particular Macintosh, Volume 1, Number 4, July 1995 (ATPM 1.04) is an Only Boy Production, © 1995 by RD Novo. Currently, Only Boy employs one person. Me.

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The text and graphics in this document were created with ClarisWorks 2.1v4 and Debump 1.1 on a Macintosh IICI with System 7.5.1, using the following fonts : Geneva, Skia, Nuevo Litho, Nuevo Litho Italic and Pabst Oldstyle. ATPM is published in the DOCMaker format, and owes its existence to Mark Wall's DOCMaker 4.1.1. May his house obey gravity.

## The End

(really)

